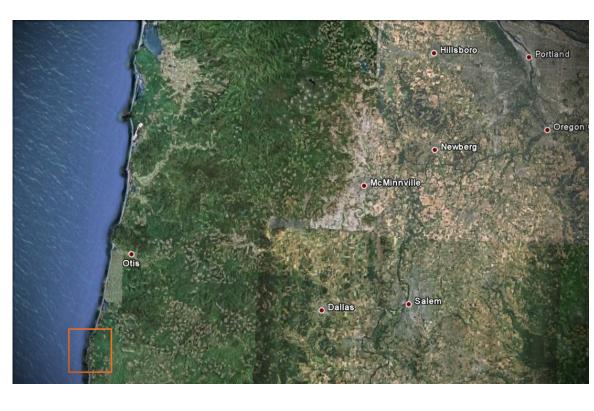
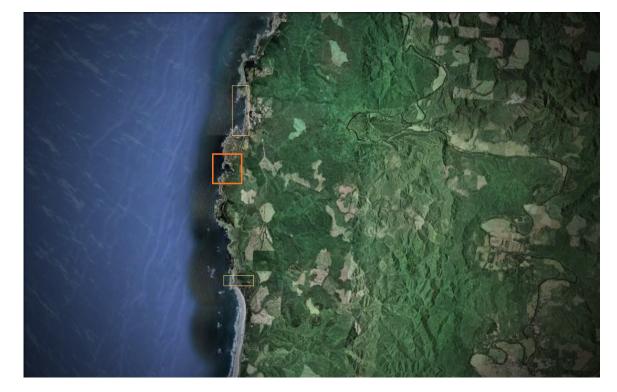
Minestudio

Evan Koehler Arch527 Lance Walters









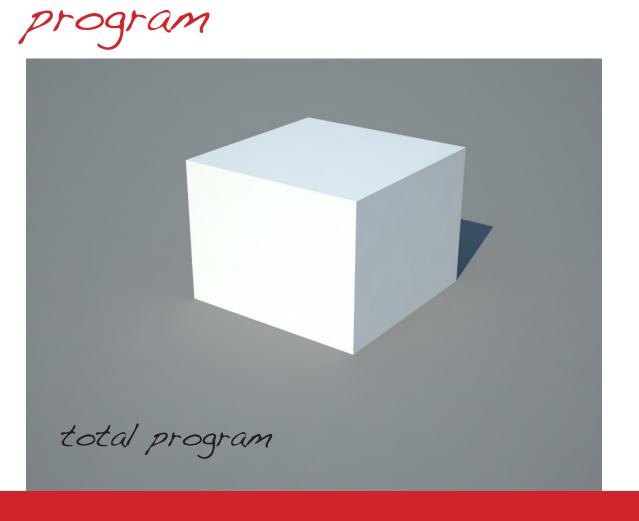
## studio brief

While initial investigations will largely determine the program, from the client it is assumed the winery will have longevity, and is to be built with durability.

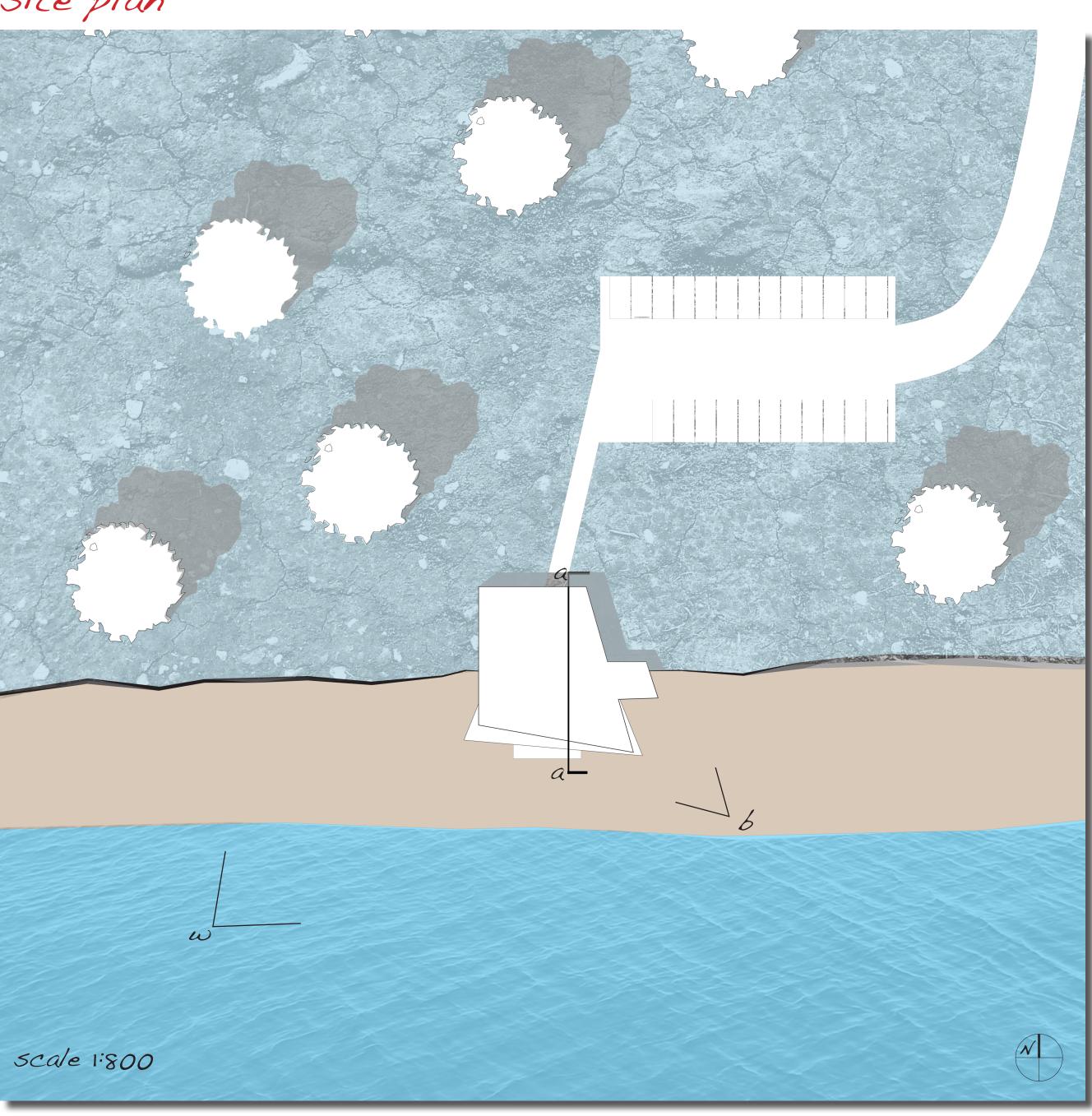
The second design will be more traditionally architectural- the design of a building or collection there-of. Position, intent and desire developed in Project 1 will directly feed Project 2. It is considered an extension of the design exploration rather then a separate, culminating, presentation of your work.

Client assumptions: Owns and operates a nearby boutique winery that is/will remain independent the new winery. Has begun exploring proposals regarding the marketing/operational/programming strategies. Is open to alterations/explorations of wine making processes.

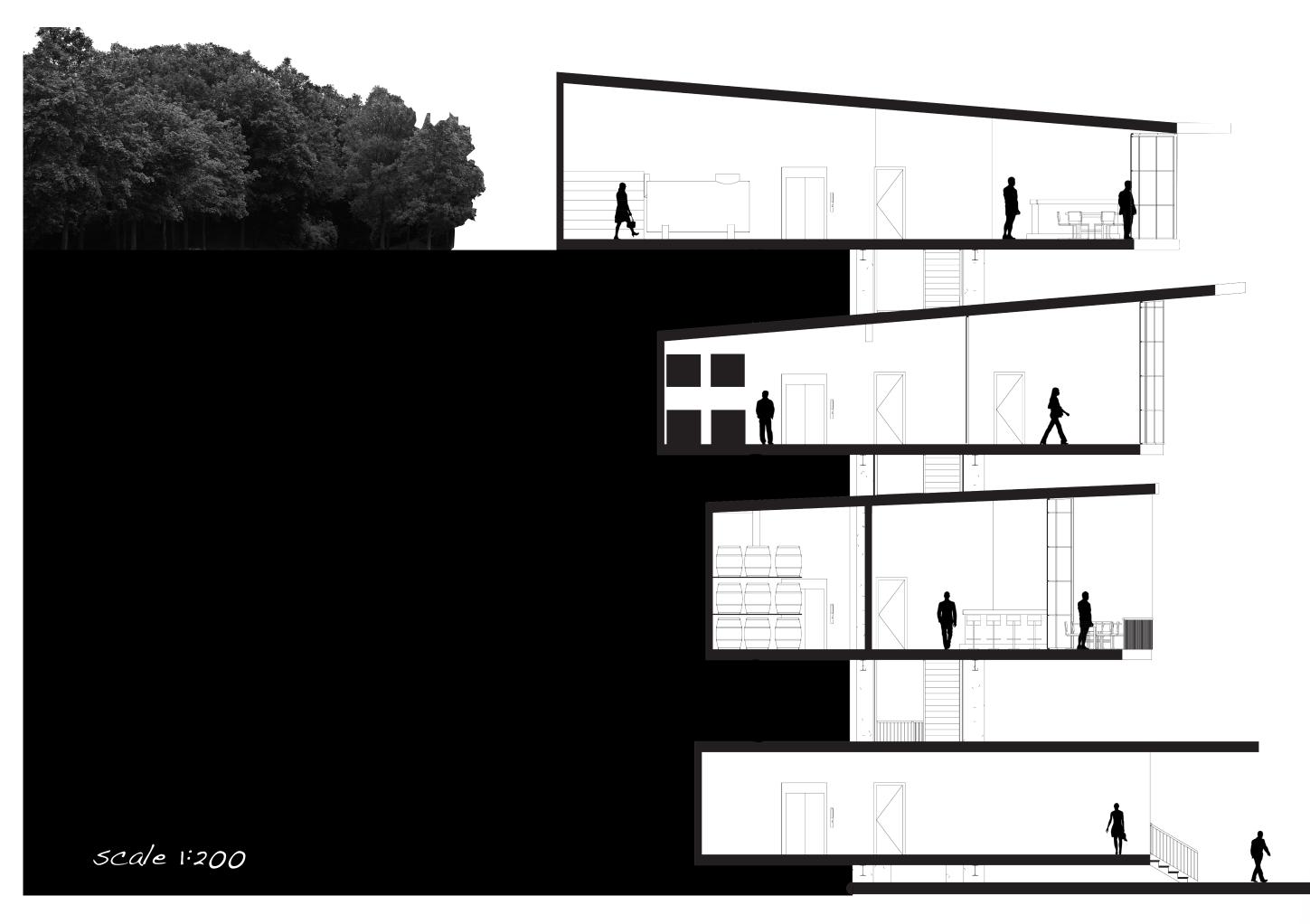
Looking at the wine making process lead me to investigate gravity fed wine production facilities. I felt that this gravity fed system related directly to project 1. The extension of project 1 into project 2 helped split the program into four parts and move it to a vertical position.







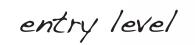


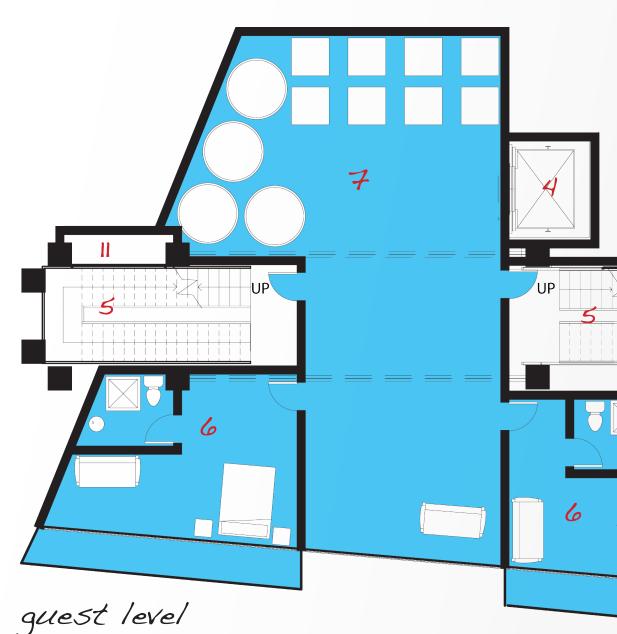


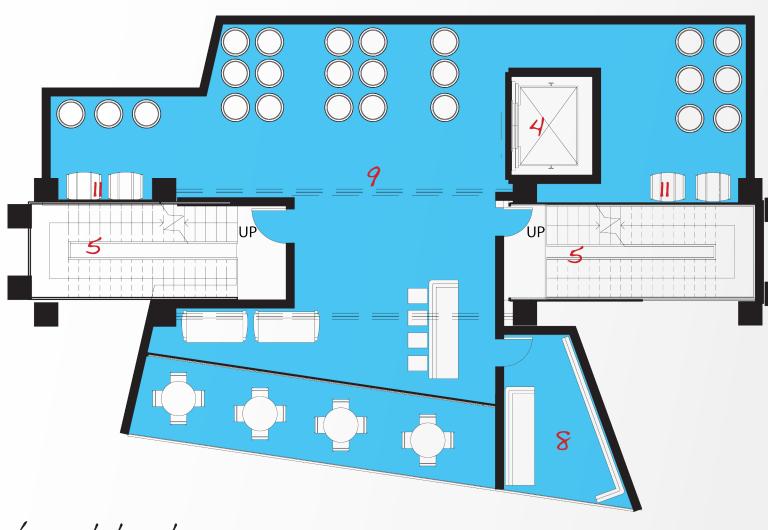




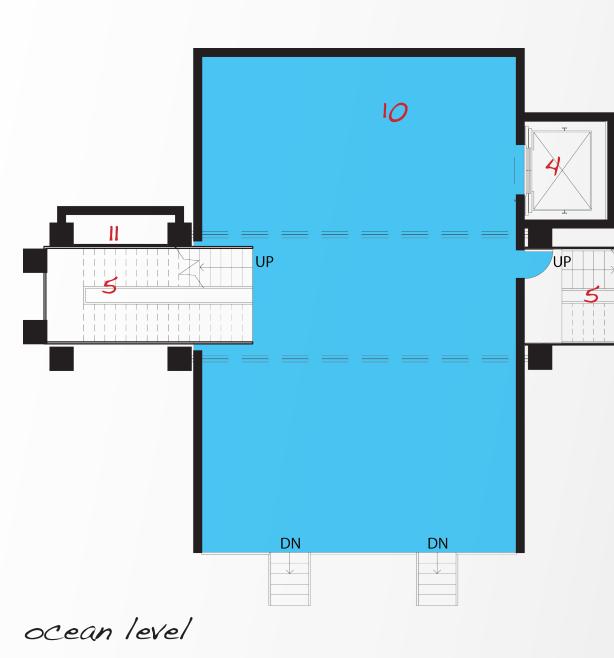


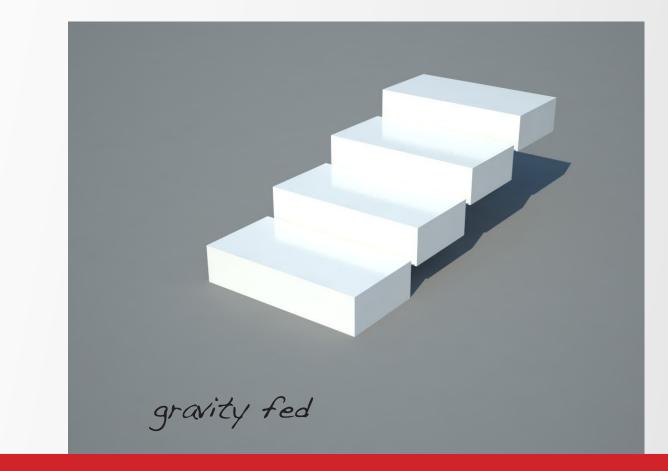






barrel level







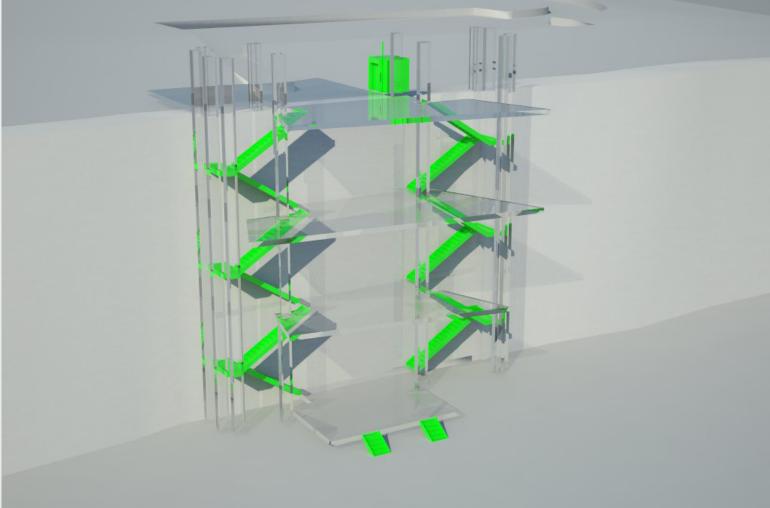
## scale 1:200

## legend

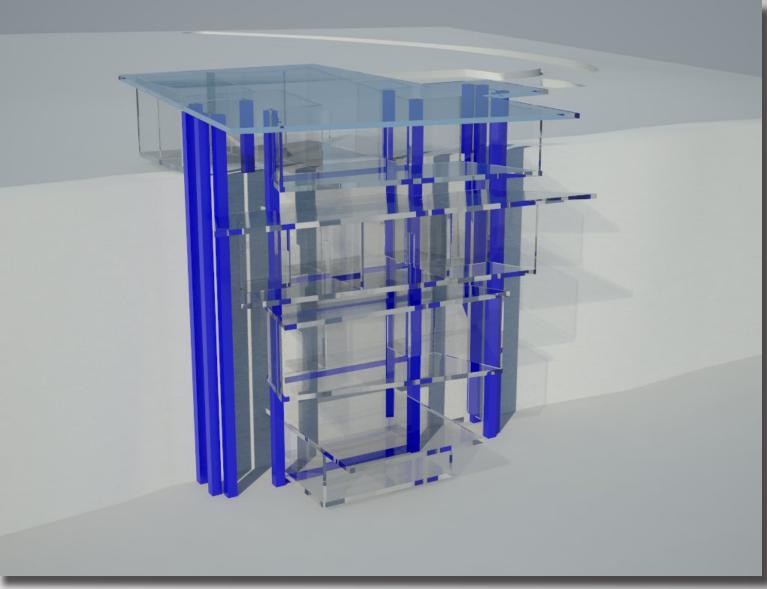
- 1 tasting room
- 2 bathroom
- 3 crush pad
- 4 elevator
- 5 stairs
- 6 quest unit
  - 7 storage tanks
  - 8 kitchen
  - 9 barrel storage
  - II barrel elevator

10 - ocean storage

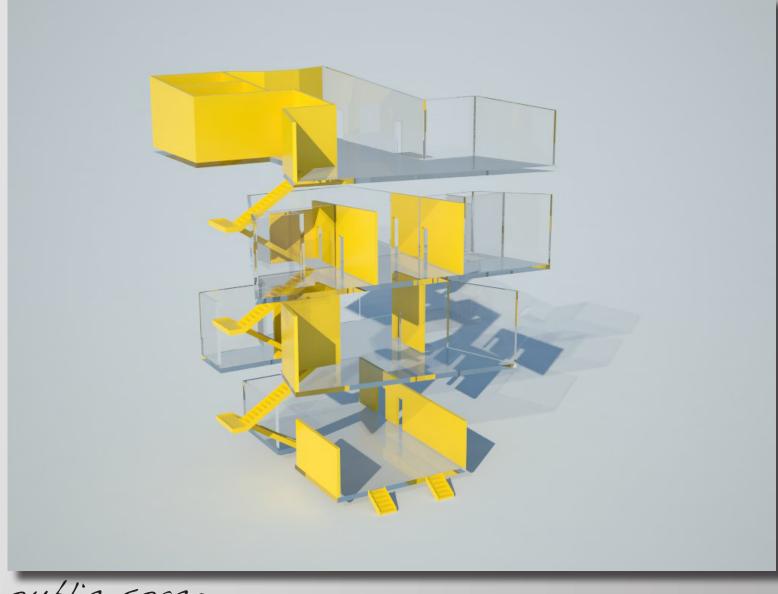




circulation

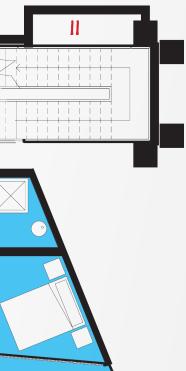


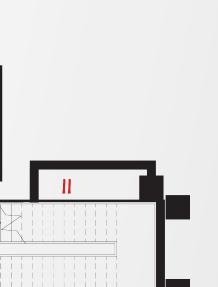
structure



public space









renderings

